

# Using Lutris Enhydra with VoiceXML

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## Summary

This white paper provides the information you need to get started using Lutris<sup>®</sup> Enhydra<sup>™</sup> and VoiceXML together. It includes four main sections. The first section provides a general overview of voice applications and technology, and serves as a foundation for the more detailed information that follows. The second section provides more specific information on using Enhydra with VoiceXML. The third section explains how to create a simple VoiceXML application. Finally, the fourth section includes two appendixes: one containing the VoiceXML file, `Welcome.vxml`, used in the simple VoiceXML application, and the other containing the DTD file, `enhydra-voicexml1-0.dtd`, used with the application.

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## Overview

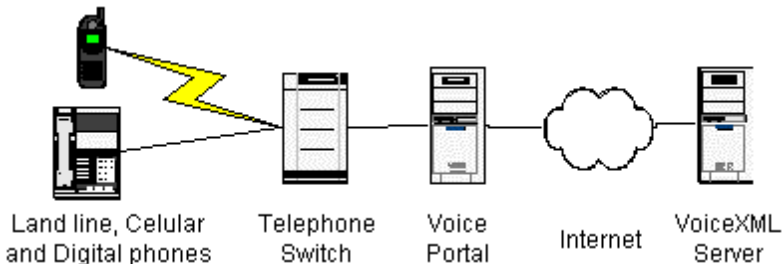
This section provides basic information about voice technology and applications.

## History

On March 7, 2000, [the VoiceXML Forum](#) released [the VoiceXML 1.0 specification](#). VoiceXML is based on Extensible Markup Language (XML), a metalanguage created by

the World Wide Web Consortium (W3C). XML provides a standardized programming interface for speech and telephony applications. During its May 10-12, 2000 meetings, the Voice Browser Working Group of the W3C agreed to adopt VoiceXML 1.0 as the basis for the development of a W3C dialog markup language.

### Voice Application Architecture



Voice applications typically require multiple components. For example, as depicted in the figure, when a consumer uses a telephone to access a voice application, a range of components are involved in the process. In this case, the telephone dials into a special telephone number that connects through a telephone switch into a voice portal. (A *voice portal* is a hardware device that connects a telephone line to the Internet and provides speech recognition, text-to-speech, speech recording, and digital sound playback functionality.) The voice portal then interfaces over the Internet to a VoiceXML server, which provides the actual application that the user is accessing through the other interfaces. The VoiceXML server provides VoiceXML to the voice portal and the business logic and database access. Multiple machines can replace the single VoiceXML server to distribute the layers, the load, and the functionality.

[IBM](#), [Nuance](#), [L&H](#), and [SpeechWorks](#) are just some of the providers of voice portal software. Voice portals are expensive to set up and maintain, which is why so many third-party companies provide voice portal services. Examples include [TellMe](#), [BeVocal](#), and [Voxeo](#).

### Grammar

Most speech recognizers match up a recorded speech utterance with a list of words. A *grammar* defines the way the utterances are matched with the speech-recognition rules. Because speech recognizers and their grammars existed prior to the VoiceXML specification, the grammar can map into the specification in different ways, depending on vendor, voice portal service, and VoiceXML emulator. Additional features such as menu operations are dependent on and tied to the grammar. For this reason, writing VoiceXML for Enhydra is different from writing VoiceXML for Voxeo, IBM, or TellMe.

### Data Type Definition files

Data Type Definition (DTD) files are used to define the elements and attributes of markup languages. Because of the differences between grammars, their associative changes, and other changes, most voice portal software and sites recommend a specific DTD. For example, [the IBM emulator](#) supports `voicexml1-0.dtd`, [Voxeo](#) supports `nuancevoicexml.dtd`, and [Tellme](#) supports `vxml-tellme.dtd`. The Enhydra DTD, `enhydra-`

voicexml1-0.dtd, is available in Appendix B. By examining the files and the online help, you can see that the grammar and even the menu command itself can vary from DTD to DTD. For example, Nuance doesn't have the menu command and wants all grammars in an external file.

## **Understanding how Enhydra and VoiceXML work together**

Enhydra is an application server that can dynamically modify VoiceXML documents at runtime. Enhydra enables a voice application to change VoiceXML documents “on the fly” as it accesses business logic and database information. In addition, Enhydra supports multiple simultaneous protocols, including Hypertext Markup Language (HTML), Wireless Markup Language (WML), compact HTML (cHTML), and Extensible Markup Language (XML). A single application can support all these different protocols, using the same business and data layer code—all you have to do is create markup files for each protocol. In the same way, a voice application can support different types of VoiceXML and thus different voice portals, with the same business and data layer code.

### **Using Enhydra XMLC to check VoiceXML against a DTD**

Enhydra XMLC™ checks the VoiceXML file (or any markup language files) against a specified DTD before translating it to a Java Document Object Model (DOM). This enables VoiceXML developers to check the format before they do their testing. Otherwise, many VoiceXML developers don't discover there are format problems until they run their VoiceXML. The test and fix cycle can be long and arduous with an emulator, and even longer if developers have to upload their file each time they want to test it. Enhydra XMLC solves this problem with its built-in format checking.

### **Using Enhydra XMLC to translate VoiceXML to a DOM**

Enhydra XMLC translates VoiceXML (or any other markup language) files to a DOM Java file. The [Document Object Model \(DOM\)](#) is a World Wide Web Consortium (W3C) specification. Once created, the DOM is easily accessed and modified from any other Java file. At runtime, a request to the application server triggers the DOM file to be converted back into its associated markup language file carrying along any changes the program made to the DOM.

### **DOM Accessor methods**

In addition to creating the DOM, XMLC can sense ID tags in the markup language and provide accessor methods in the DOM Java file. This makes it possible to change the attributes easily. Without the accessor methods, the items can still be modified, using a more complex DOM-tree walking methodology.

### **Enhydra extension to the DTD**

Because ID tags are required in order to create the accessor methods, ID tags were added to the Nuance and VoiceXML forum DTD files. The extended DTDs are provided on the Enhydra website as `enhydra-nuance-voicexml.dtd` and `enhydra-voicexml1-0.dtd` at <http://www.enhydra.org/xml/voicexml>. (`enhydra-voicexml1-0.dtd` is included as

Appendix B.) You can make similar modifications to any DTD when you want XMLC to be able to add accessor methods.

## Creating a simple VoiceXML example

The example you will create in this section dynamically updates the file `welcome.vxml` so that, when accessed, it will tell the current time.

**Note:** This procedure assumes that you know how to use Enhydra, so it does not explain all the details involved in each step. You should know how to create an Enhydra super-servlet application and a simple Wireless Markup Language (WML) application before you attempt this process. For your convenience, the completed example is provided in the `<enhydra_root>/examples/SimpleVXML` directory. The completed example should match your results for performing steps 1 through 6 in the procedure for creating a simple VoiceXML example below. To use the provided example, follow the procedure below, starting with step 7.

### Before you begin

The following example uses IBM's WebSphere Voice Server™ SDK to test the SimpleVXML application. The Voice Server SDK is freely available from IBM with your registration in the IBM developers program. The Voice Server SDK has the following system requirements:

- Pentium 366 MHz processor
- 128 MB RAM
- 200 MB disk space
- Microsoft™ Windows NT™ compatible 16-bit full-duplex sound card
- Microsoft Windows NT Workstation or Server 4.0 (English language version only), with Service Pack 6a or later applied
- Sun Java Runtime Environment (Sun JRE) 1.3.0 (included in the SDK, but must be installed prior to the IBM WebSphere Voice Server SDK software)

For complete system requirements and more information, go to the WebSphere Voice Server SDK page at [http://www-4.ibm.com/software/speech/enterprise/ep\\_12.html](http://www-4.ibm.com/software/speech/enterprise/ep_12.html).

### To create a simple VoiceXML example:

- 1) Use the Enhydra Application Wizard (`appwizard`) to create a simple WML super-servlet application named SimpleVXML.
  - a) Select Enhydra Super-Servlet from the Generator pull-down menu and click Next.
  - b) Select WML from the Client type pull-down menu.
  - c) Enter `SimpleVXML` for the Project directory name.

- d) Enter `simplevxml` (note the difference in case) for Package and click Finish.

For more information, refer to Chapter 2, “Using the Application Wizard to create Enhydra applications” in the *Developer’s Guide*.

- 2) Delete the `Welcome.wml` file from the project and add the `Welcome.vxml` file from Appendix A.

- 3) Update `WelcomePresentation.java` in the `<SimpleVXML_root>/src/simplevxml/presentation` directory.

- e) Change all instances of `WelcomeWML` to `WelcomeVoiceXML`.

- f) Ensure the `DateFormat` class is using a `SHORT` format.

- 4) Update `Makefile` in the `<SimpleVXML_root>/src/simplevxml/presentation` directory to include the `VOICEXML_DIR` and the `VOICEXML_CLASSES`.

- a) Remove the following lines:

```
WML_CLASSES = WelcomeWML
WML_DIR = .
```

- b) Add the following lines:

```
VOICEXML_DIR = .
VOICEXML_CLASSES = WelcomeVoiceXML
```

- c) Remove the following line:

```
XMLC_WML_OPTS_FILE = options.xmlc
```

- 5) Remove `options.xmlc` from the `<SimpleVXML_root>/src/simplevxml/presentation` directory.

- 6) Add the following lines to the end of the `config.mk` file in `<SimpleVXML_root>` to include the `voicexml.mk` file from Enhydra `lib` directory.

```
ifneq ($(wildcard $(ENHYDRA_DIR)/lib/voicexml.mk),)
    include $(ENHYDRA_DIR)/lib/voicexml.mk
endif
```

- 7) Enter `make` in `<SimpleVXML_root>` to compile build the application.

- 8) Enter the following commands to start the application:

```
cd output
./start
```

- 9) Install the IBM Emulator available from <http://www6.software.ibm.com/dl/websphere02/wsvsvrdk-p> (62.1 MB).  
Note: You will need to join the IBM developer program to get the free download.

**10)** Modify your path to point to the `/bin` directory created when you installed the IBM software.

**11)** Access the demo from the command line by entering  
`vsaudio http://localhost:9000/`, where 9000 is the specified port.

Notice that the time changes, showing that the field has been updated from within the application.

## Appendix A Welcome.vxml

This appendix contains the `welcome.vxml` file used in the previous section, "Creating a simple VoiceXML example."

```
<?xml version="1.0"?>
<!DOCTYPE vxml
  PUBLIC "-//ENHYDRA//DTD VXML 1.0 + Enhydra Ids//EN"
  "http://www.enhydra.org/xml/voicexml/enhydra-voicexml1-0.dtd">

<vxml version="1.0">
  <form>
    <block>Welcome to voice XML from Lutris Technologies</block>
    <block>The time is now </block>
    <block id="time">00:00:00</block>
  </form>
</vxml>
```

## Appendix B enhydra-voicexml1-0.dtd

This appendix contains the `enhydra-voicexml1-0.dtd` file that is referred to in previous sections of this white paper.

```
<!--
-
- A DTD for Voice Extensible Markup Language
- as currently supported by the Lutris Enhydra Platform
- based on the official v1.0 VXML DTD
-
- Copyright (c) 2000 VoiceXML Forum (AT&T, IBM, Lucent Technologies, Motorola)
- http://www.vxml.org
-
- The Lutris VXML DTD is Copyright (C) 2001 Lutris Technologies, Inc.
- http://www.lutris.com
-
- We needed to create this extension to allow ID tagging of entities
- Last revised 2/12/2001 by Bob Bourbonnais <bob.bourbonnais@lutris.com>
-
- Use:
-   <!DOCTYPE vxml PUBLIC "-//ENHYDRA//DTD VXML 1.0 + Enhydra Ids//EN"
-     "http://www.enhydra.org/xml/voicexml/enhydra-voicexml1-0.dtd">
-
- $Revision: 1.1.2.5 $
-->

<!ENTITY % enhydraid "id ID #IMPLIED">
<!ENTITY % audio "#PCDATA | audio | enumerate | value" >
```

```

<!ENTITY % boolean "(true|false)" >
<!ENTITY % content.type "CDATA">
<!ENTITY % duration "CDATA" >
<!ENTITY % event.handler "catch | help | noinput | nomatch | error" >
<!ENTITY % event.name "NMTOKEN" >
<!ENTITY % event.names "NMTOKENS" >
<!ENTITY % executable.content
    "%audio; | assign | clear | disconnect | exit | goto | if | prompt |
    reprompt | return | script | submit | throw | var " >
<!ENTITY % expression "CDATA" >
<!ENTITY % field.name "NMTOKEN" >
<!ENTITY % field.names "NMTOKENS" >
<!ENTITY % integer "CDATA" >
<!ENTITY % item.attrs
    "name %field.name; #IMPLIED
    cond %expression; #IMPLIED
    expr %expression; #IMPLIED " >
<!ENTITY % uri "CDATA" >
<!ENTITY % cache.attrs
    "caching (safe|fast) #IMPLIED
    fetchhint (prefetch|safe|stream) #IMPLIED
    fetchtimeout %duration; #IMPLIED " >
<!ENTITY % next.attrs
    "next %uri; #IMPLIED
    expr %expression; #IMPLIED " >
<!ENTITY % submit.attrs
    "method (get|post) 'get'
    enctype %content.type; 'application/x-www-form-
    urlencoded'
    namelist %field.names; #IMPLIED" >
<!ENTITY % tts "break | div | emp | pros | sayas" >
<!ENTITY % variable "block | field | var" >

<!--===== Root =====>

<!ELEMENT vxml
    (%event.handler; | form | link | menu | meta |
    property | script | var)+ >
<!ATTLIST vxml
    application %uri; #IMPLIED
    base %uri; #IMPLIED
    lang CDATA #IMPLIED
    version CDATA #REQUIRED >
<!ELEMENT meta
    EMPTY >
<!ATTLIST meta
    name NMTOKEN #IMPLIED
    content CDATA #REQUIRED
    http-equiv NMTOKEN #IMPLIED
    %enhyaidd; >

<!--===== Dialogs =====>

<!ENTITY % input "dtmf | grammar" >
<!ENTITY % scope "(document | dialog)" >
<!ELEMENT form
    (%input; | %event.handler; | filled | initial | object | link | property
    | record | subdialog | transfer | %variable;)* >
<!ATTLIST form
    id ID #IMPLIED

```

```

        scope          %scope;          'dialog' >
<!ELEMENT menu
    (%audio; | choice | %event.handler; | prompt | property)* >

<!ATTLIST menu
    id                ID                #IMPLIED
    scope             %scope;           'dialog'
    dtmf              %boolean;        'false' >
<!ELEMENT choice    (%audio; | grammar | %tts;)* >
<!ATTLIST choice
    %cache.attrs;
    dtmf              CDATA             #IMPLIED
    event             %event.name;     #IMPLIED
    fetchaudio        %uri;            #IMPLIED
    %next.attrs;
    %enhydraid; >

<!--===== Prompts =====>

<!ELEMENT prompt    (%audio; | %tts;)* >
<!ATTLIST prompt
    bargein           %boolean;        #IMPLIED
    cond              %expression;     #IMPLIED
    count             %integer;        #IMPLIED
    timeout           %duration;       #IMPLIED
    %enhydraid; >
<!ELEMENT enumerate (%audio; | %tts;)*>
<!ELEMENT reprompt  EMPTY >

<!--===== Fields =====>

<!ELEMENT field
    (%audio; | %event.handler; | filled | %input; | link | option | prompt |
property)* >
<!ATTLIST field
    %item.attrs;
    type              CDATA             #IMPLIED
    slot              NMTOKEN          #IMPLIED
    modal             %boolean;        'false'
    %enhydraid; >
<!ELEMENT option    (#PCDATA)* >
<!ATTLIST option
    dtmf              CDATA             #IMPLIED
    value             CDATA             #IMPLIED
    %enhydraid;>
<!ELEMENT var      EMPTY >
<!ATTLIST var
    name              %field.name;     #REQUIRED
    expr              %expression;     #IMPLIED
    %enhydraid;>
<!ELEMENT initial  (%audio; | %event.handler; | link | prompt | property)* >
<!ATTLIST initial
    %item.attrs;
    %enhydraid; >
<!ELEMENT block    (%executable.content;)* >
<!ATTLIST block
    %item.attrs;
    %enhydraid; >
<!ELEMENT assign   EMPTY >

```



```

<!ATTLIST assign
    name          %field.name; #REQUIRED
    expr          %expression; #REQUIRED
    %enhydraid; >
<!ELEMENT clear  EMPTY >
<!ATTLIST clear
    namelist      %field.names; #IMPLIED
    %enhydraid; >
<!ELEMENT value  EMPTY >
<!ATTLIST value
    class         CDATA          #IMPLIED
    expr          %expression; #REQUIRED
    mode          (tts|recorded) "tts"
    recsrc        %uri;          #IMPLIED
    %enhydraid; >

<!--===== Events =====>

<!ENTITY % event.handler.attrs
    "count        %integer;      #IMPLIED
    cond          %expression; #IMPLIED">
<!ELEMENT catch  (%executable.content;)* >
<!ATTLIST catch
    event         %event.names; #REQUIRED
    %event.handler.attrs;
    %enhydraid; >
<!ELEMENT error  (%executable.content;)* >
<!ATTLIST error
    %event.handler.attrs;
    %enhydraid; >
<!ELEMENT help   (%executable.content;)* >
<!ATTLIST help
    %event.handler.attrs;
    %enhydraid; >
<!ELEMENT link   (dtmf | grammar)* >
<!ATTLIST link
    %cache.attrs;
    %next.attrs;
    fetchaudio    %uri;          #IMPLIED
    event         %event.name; #IMPLIED
    %enhydraid; >
<!ELEMENT noinput (%executable.content;)* >
<!ATTLIST noinput
    %event.handler.attrs;
    %enhydraid; >
<!ELEMENT nomatch (%executable.content;)* >
<!ATTLIST nomatch
    %event.handler.attrs;
    %enhydraid; >
<!ELEMENT throw  EMPTY >
<!ATTLIST throw
    event         %event.name; #REQUIRED
    %enhydraid; >

<!--===== Audio Output =====>

<!ELEMENT audio   (%audio; | %tts;)* >
<!ATTLIST audio
    src           %uri;          #IMPLIED

```

```

        %cache.attrs;
        %enhydraid; >
<!ELEMENT break          EMPTY >

<!ATTLIST break
    msec           %integer;      #IMPLIED
    size           (none|small|medium|large) #IMPLIED
    %enhydraid; >
<!ELEMENT div           (%audio; | %tts;)* >
<!ATTLIST div
    type           CDATA #IMPLIED
    %enhydraid; >
<!ELEMENT emp           (%audio; | %tts;)* >
<!ATTLIST emp
    level          (strong | moderate | none | reduced) "moderate" >
<!ELEMENT pros          (%audio; | %tts;)* >
<!ATTLIST pros
    rate           CDATA          #IMPLIED
    vol            CDATA          #IMPLIED
    pitch          CDATA          #IMPLIED
    range          CDATA          #IMPLIED
    %enhydraid; >
<!ELEMENT sayas        (#PCDATA)* >
<!ATTLIST sayas
    sub            CDATA          #IMPLIED
    class          CDATA          #IMPLIED
    phon           CDATA          #IMPLIED
    %enhydraid; >

<!--===== Audio Input =====-->

<!ENTITY % key          "CDATA" >
<!ENTITY % grammar.attrs
    "%cache.attrs;
    scope          %scope;          #IMPLIED
    src            %uri;            #IMPLIED
    type           CDATA            #IMPLIED " >
<!ELEMENT dtmf          (#PCDATA)* >
<!ATTLIST dtmf
    %grammar.attrs;
    %enhydraid; >
<!ELEMENT grammar      (#PCDATA)* >
<!ATTLIST grammar
    %grammar.attrs;
    %enhydraid; >
<!ELEMENT record
    (%audio; | %event.handler; | filled | grammar | prompt | property)* >
<!ATTLIST record
    %item.attrs;
    type           CDATA            #IMPLIED
    beep           %boolean;        'false'
    maxtime        %duration;       #IMPLIED
    modal          %boolean;        'true'
    finalsilence  %duration;       #IMPLIED
    dtmfterm      %boolean;        'true'
    %enhydraid; >

<!--===== Call Control =====-->

```

```

<!ELEMENT disconnectEMPTY >
<!ELEMENT transfer
  (%audio; | %event.handler; | dtmf | filled | grammar | prompt |
property)* >
<!ATTLIST transfer
  %item.attrs;
  dest          %uri;          #IMPLIED
  destexpr      %expression; #IMPLIED
  bridge        %boolean;     'false'
  connecttimeout %duration;   #IMPLIED
  maxtime       %duration;   #IMPLIED
  %enhydraid; >

<!--===== Control Flow =====>

<!ENTITY % if.attrs
  "cond          %expression; #REQUIRED" >
<!ELEMENT if      (%executable.content; | elseif | else)* >
<!ATTLIST if
  %if.attrs;
  %enhydraid; >
<!ELEMENT elseif  EMPTY >
<!ATTLIST elseif
  %if.attrs;
  %enhydraid; >
<!ELEMENT else    EMPTY >
<!ELEMENT exit    EMPTY >
<!ATTLIST exit
  expr          %expression; #IMPLIED
  namelist      %field.names; #IMPLIED >
<!ELEMENT filled  (%executable.content;)* >
<!ATTLIST filled
  mode          (any|all)     "all"
  namelist      %field.names; #IMPLIED
  %enhydraid; >
<!ELEMENT goto    EMPTY >
<!ATTLIST goto
  %cache.attrs;
  %next.attrs;
  fetchaudio    %uri;          #IMPLIED
  expritem      %expression; #IMPLIED
  nextitem      %field.name;  #IMPLIED
  %enhydraid; >
<!ELEMENT param   EMPTY >
<!ATTLIST param
  name          NMTOKEN       #REQUIRED
  expr          %expression; #IMPLIED
  value         CDATA         #IMPLIED
  valuetype     (data|ref)    'data'
  type         CDATA         #IMPLIED
  %enhydraid; >
<!ELEMENT return  EMPTY >
<!ATTLIST return
  namelist      %field.names; #IMPLIED
  event         %event.name;  #IMPLIED
  %enhydraid; >
<!ELEMENT subdialog
  (%audio; | %event.handler; | filled | param | prompt | property)* >
<!ATTLIST subdialog

```

```

    %item.attrs;
    src      %uri;          #REQUIRED
    %cache.attrs;
    fetchaudio %uri;        #IMPLIED
    %submit.attrs;
    %enhydraid; >
<!ELEMENT submit EMPTY >
<!ATTLIST submit
    %cache.attrs;
    %next.attrs;
    fetchaudio %uri;        #IMPLIED
    %submit.attrs;
    %enhydraid; >

<!--===== Miscellaneous =====-->

<!ELEMENT object
    (%audio; | %event.handler; | filled | param | prompt | property)* >
<!ATTLIST object
    %item.attrs;
    %cache.attrs;
    classid      %uri;          #IMPLIED
    codebase     %uri;          #IMPLIED
    data         %uri;          #IMPLIED
    type         CDATA          #IMPLIED
    codetype     CDATA          #IMPLIED
    archive      %uri;          #IMPLIED
    %enhydraid; >
<!ELEMENT property EMPTY >
<!ATTLIST property
    name         NMTOKEN        #REQUIRED
    value        CDATA          #REQUIRED
    %enhydraid; >
<!ELEMENT script (#PCDATA)* >
<!ATTLIST script
    src          %uri;          #IMPLIED
    charset      CDATA          #IMPLIED
    %cache.attrs;
    %enhydraid; >

```